Cube Testers: Theory and Practice

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Agenda

Cube attacks

Cube testers

Results

- ▶ on MD6
- on Trivium
- ▶ on Shabal

Conclusions

Cube attacks

2008 timeline

19 Aug: Shamir's CRYPTO 2008 talk How to solve it: New Techniques in Algebraic Cryptanalysis

13 Sep: paper of Dinur and Shamir on ePrint Cube Attacks on Tweakable Black Box Polynomials

27 Oct: attacks reported on reduced-round MD6

Targets of cube attacks

Primitives with secret and public variables

- keyed hash functions
- stream ciphers
- block ciphers
- MACs

which are based on low-degree components

- stream ciphers based on low-degree NFSR
- hash functions with only XORs and a few ANDs

Key observation 1

Any function $f: \{0, 1\}^m \mapsto \{0, 1\}^n$ admits an algebraic normal form (ANF) Example: $f : \{0, 1\}^{10} \mapsto \{0, 1\}^4$ $f_1(x) = x_1 x_2 x_3 + x_1 x_4 x_5 x_6 x_7 + x_8 x_9$ $f_2(x) = x_2 x_4 + x_5 x_6 x_7 x_8 x_9 x_{10} + x_6 x_8 x_9$ $f_3(x) = 1$ $f_4(x) = 1 + x_1 + x_3 + x_5$

Key observation 2

Some monomial coefficients can be computed easily

 $f(x_1, x_2, x_3, x_4) = x_1 + x_1 x_2 x_3 + x_1 x_2 x_4 + x_3$

Sum over all values of (x_1, x_2, x_3, x_4) :

 $f(0,0,0,0)+f(0,0,0,1)+f(0,0,1,0)+\cdots+f(1,1,1,1)=0$

= coefficient of the monomial $x_1x_2x_3x_4$!

 $f(x_1, x_2, x_3, x_4) = x_1 + x_1 x_2 x_3 + x_1 x_2 x_4 + \mathbf{0} \times x_1 x_2 x_3 x_4 + x_3$

Key observation 3

Generalization: evaluation of factor polynomials

 $f(x_1, x_2, x_3, x_4) = x_1 + x_1 x_2 x_3 + x_1 x_2 x_4 + x_3$

can be written

 $f(x_1, x_2, x_3, x_4) = x_1 + x_1 x_2 (x_3 + x_4) + x_3$

Formal sum over all the values of (x_1, x_2) :

$$\sum_{(x_1,x_2)\in\{0,1\}^2} f(x_1,x_2,x_3,x_4) = x_3 + x_4$$

Summary of cube attacks

Requirements

- ▶ a low-degree ANF
- only black-box access to the function
- negligible memory

Work in 2 phases

- precomputation: chosen keys and chosen IVs
- online: fixed unknown key and chosen IVs

Terminology

 $f(x_1, x_2, x_3, x_4) = x_1 + x_1x_2(x_3 + x_4) + x_3$ ($x_3 + x_4$) is called the **superpoly** of the **cube** x_1x_2 **maxterm** = cube whose superpoly is **of degree 1 (linear)**

Evaluation of a superpoly

 x_3 and x_4 fixed and unknown $f(\cdot, \cdot, x_3, x_4)$ queried as a **black box ANF unknown**, except: x_1x_2 's superpoly is $(x_3 + x_4)$ $f(x_1, x_2, x_3, x_4) = \cdots + x_1x_2(x_3 + x_4) + \cdots$

With black-box queries, compute

$$\sum_{(x_1,x_2)\in\{0,1\}^2} f(x_1,x_2,x_3,x_4) = x_3 + x_4$$

Key-recovery attack

On a stream cipher with key k and IV v

 $f: (\mathbf{k}, \mathbf{v}) \mapsto$ first keystream bit

Precomputation: find maxterms and their superpolys

$$f(k, v) = \dots + v_1 v_3 v_5 v_7 (k_2 + k_3 + k_5) + \dots$$

$$f(k, v) = \dots + v_1 v_2 v_6 v_8 v_{12} (k_1 + k_2) + \dots$$

$$\dots = \dots$$

$$f(k, v) = \dots + v_3 v_4 v_5 v_6 (k_3 + k_4 + k_5) + \dots$$

(reconstruct the superpolys, using linearity tests)

Online: evaluate the superpolys, solve the system

Applications

Stream cipher Trivium (reduced to 771 rounds):

 \blacktriangleright recover 80-bit key in $\approx 2^{36}$

Compression function of MD6...

Cube testers

In a nutshell

Like cube attacks:

- need only black-box access
- target primitives with secret and public variables and
- built on low-degree components

Unlike cube attacks:

- give distinguishers rather than key-recovery
- don't require low-degree functions
- need no precomputation

Basic idea: detect a structure...

Dichotomy structure/pseudorandomness

- many concepts of structure (e.g., linearity)
- given a structure, a pseudorandom object has "low correlation" with structured objects
- generalizing, a pseudorandom object has "low correlation" with **all** structured objects

 \Rightarrow if an object is not pseudorandom, then it has large structured component

see Tao, FOCS'07, arXiv:0707.4269

Primitive potentially vulnerable to cube testers when it has

- pseudorandom (very) low-degree terms
- structured (reasonably) high-degree terms

High degree terms are observed through superpolys

Need the structure to be efficiently testable

Algebraic property testing

Test if a function with finite domain and range satisfies a given property

Property \equiv subset of functions

A tester on a function f for property \mathcal{F} :

- makes (adaptive) queries to f
- ▶ accepts if *f* satisfies the property (i.e. $f \in \mathcal{F}$)
- rejects with bounded probability otherwise

Efficiently testable properties

Examples:

- balance
- linearity
- Iow-degree
- constantness
- presence of linear variables
- presence of neutral variables

general characterization by Kaufman/Sudan, STOC' 08

Cube testers

Test properties of the superpolys

<u>Example</u>: testing a superpoly $\{0, 1\}^{10} \mapsto \{0, 1\}$

- \blacktriangleright if random, degree > 4 with prob. \approx 1
- ▶ test if the superpoly has degree ≤ 4
- ▶ if yes, return **nonrandom**

Use Alon et al.'s test (RAND -APPROX'03):

 $d \cdot 2^{2d}$ queries to test degree d

If a cube has n variables, each query (to its superpoly) costs 2^n queries (to the primitive attacked)

need efficient property testers

Classical cube attacks only work with linear superpolys

Superpolys attackable by testing...

... linearity

 $\cdots + x_1 x_2 (x_3 + x_4) + \cdots$

... balance

 $\cdots + x_1 x_2 x_3 (1 + x_6 x_7 x_8 x_9 x_{10}) + \cdots$

Superpolys attackable by testing...

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... low-degree (6)
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 $\cdots + x_1 x_2 x_3 (x_2 x_3 + x_4 x_{21} + x_6 x_9 x_{20} x_{30} x_{40} x_{50}) + \cdots$

... neutral variables (x_6)

 $\cdots + x_1 x_2 x_3 x_4 x_5 \cdot g(x_7, x_8, \ldots, x_{80}) + \cdots$

... linear variables (x_6)

 $\cdots + x_1 x_2 x_3 x_4 x_5 \cdot (x_6 + g(x_7, x_8, \ldots, x_{80})) + \cdots$

In practice

Compute e.g.

$$\sum_{(x_1,x_2)\in\{0,1\}^2} f(x_1,x_2,x_3,x_4) = x_3 + x_4$$

for chosen x_3 and x_4

x_i's are IV bits: distinguisher*x_i*'s are key or IV bits: nonrandomness

Results on MD6

Presented by Rivest at CRYPTO 2008 Submitted to the SHA-3 competition

- quadtree structure
- construction RO-indifferentiable
- Iow-degree compression function
- at least 80 rounds
- best authors' attack: 12 rounds

MD6's compression function

 $\{0,1\}^{64\times 89} \mapsto \{0,1\}^{64\times 16}$ Input: 64-bit words $A_0.A_1, \dots, A_{88}$ <u>Compute the A_i 's with the recursion</u>

 $egin{aligned} & x \leftarrow \mathbf{S}_i \oplus \mathcal{A}_{i-17} \oplus \mathcal{A}_{i-89} \oplus (\mathcal{A}_{i-18} \wedge \mathcal{A}_{i-21}) \oplus (\mathcal{A}_{i-31} \wedge \mathcal{A}_{i-67}) \ & x \leftarrow x \oplus (x \gg r_i) \ & \mathcal{A}_i \leftarrow x \oplus (x \ll \ell_i) \end{aligned}$

- round-dependent constant S_i
- quadratic step, at least 1280 steps

Properties exploitable by cube testers

- Iow-degree
- large state
- "late" inputs
- absorption of AND

Cube attacks on MD6

Key-recovery

- on the 14-round compression function
- recover any 128-bit key
- \blacktriangleright in time $pprox 2^{22}$

Recall: at least 80 rounds recommended

Cube testers on MD6

Strategy

- identify "weak" input words
- force linearity of certain variables
- perturb & correct strategy
- test balance of Boolean components

Nonrandomness detected after 18 rounds

Without the constants S_i : 66 rounds

Results on Trivium

Trivium

Stream cipher by De Cannière and Preneel, 2005 eSTREAM HW portfolio

- ▶ 80-bit key and IV
- 3 quadratic NFSRs
- 1152 initialization rounds
- best attack on 771 rounds (cube attack)

Cube testers on Trivium

Test the presence of neutral variables

Distinguishers (only choose IVs)

- ▶ 2²⁴: 772 rounds
- ▶ 2³⁰: 790 rounds

Nonrandomness (also choose part of the key)

- ▶ 2²⁴: 842 rounds
- ▶ 2²⁷: 885 rounds

Full version: 1152 rounds

Results on Shabal

Shabal

Submitted to the SHA-3 competition

- compression function = keyed permutation \mathcal{P}
- ▶ *P* conjectured pseudorandom

Cube tester:

- test neutrality of key variables
- makes 2¹² queries
- show that \mathcal{P} is not pseudorandom

This doesn't affect Shabal's security...

but can make proofs on the structure inapplicable

Conclusions

Advantages and limitations

+

- more general than classical cube attacks
- no precomputation
- "polymorphic"

- only gives distinguishers
- only finds feasible attacks
- relevant for a minority of functions

How to predict the existence of unexpected properties? How to bound the degree of a quadratic recursion? Optimal tradeoff 'cube size' / 'test complexity' ? Which primitives are vulnerable to cube testers?

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