PHC: status quo

JP Aumasson



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academic background

principal cryptographer at Kudelski Security, .ch

applied crypto research and outreach

BLAKE, BLAKE2, SipHash, NORX

Crypto Coding Standard

Password Hashing Competition

Open Crypto Audit Project board member

do you use passwords?

this talk might interest you!

Oct 2013





www.theguardian.com/technology/2013/nov/07/adobe-password-leak-can-check

technology

Did your Adobe password leak? Now you and 150m others can check

Leak is 20 times worse than the company initially revealed, and could put huge numbers of peoples' online lives at risk

Alex Hern

Thursday 7 November 2013 12.27 GMT





"hash" = 3DES-ECB(static key, password) users' hint made the guess game easy...

Top 100 Adobe Passwords with Count

We do not (yet) have the keys Adobe used to encrypt the passwords of 130,324,429 users affected by their most recent breach. However, thanks to Adobe choosing symmetric key encryption over hashing, selecting ECB mode, and using the same key for every password, combined with a large number of known plaintexts and the generosity of users who flat-out gave us their password in their password hint, this is not preventing us from presenting you with this list of the top 100 passwords selected by Adobe users.

While we are fairly confident in the accuracy of this list, we have no way to actually verify it right now. We don't have the keys, and Adobe is not letting any of the affected accounts log in until the owners reset their passwords. So, it is possible there is an error or two in here. Caveat emptor and such.

#	Count	Ciphertext	Plaintext
1. 2. 3. 4.	1911938 446162 345834 211659 201580	EQ7fIpT7i/Q= j9p+HwtWWT86aMjgZFLzYg== L8qbAD3jl3jioxG6CatHBw== BB4e6X+b2xLioxG6CatHBw== j9p+HwtWWT/ioxG6CatHBw==	123456 123456789 password adobe123 12345678
6.	130832	5djv7ZCI2ws=	qwerty
7.	124253	dQi0asWPYvQ=	1234567
8.	113884	7LqYzKVeq8I=	111111
9.	83411	PMDTbP0LZxu03SwrFUvYGA==	photoshop
10.	82694	e6MPXQ5G6a8=	123123

(credit Jeremi Gosney / Stricture Group)

May 2014; "encrypted passwords" (?)



last week



Antivirus firm Avast has today confirmed that it took its Community support forum offline following a data breach which may have affected log in ids and passwords of more than 400,000 users.

Company's CEO Vincent Steckler today stated in a blog post that user's nicknames, user names, email addresses and hashed passwords were compromised in a attack on Avast Forum which took place over this past weekend. Steckler also noted in the same blog, that although the passwords are hashed but it could be possible for a sophisticated thief / progammer to derive these passwords.



Lesson

if Adobe, eBay, and Avast fail to protect their users' passwords, what about others?



BLAME GAME

I didn't say it was your fault. I said I was going to blame you.

users using "weak passwords"?

ITsec people using "weak defenses"?

developers using "weak hashes"?

cryptograp	hers,	who	never	bothere	d?

agenda

- 1. how (not) to protect passwords
- 2. the Password Hashing Competition (PHC)
- 3. the 24-2 PHC candidates
- 4. next steps, and how to contribute

WARNING

this is **NOT** about bikeshed topics as:

password policies

password managers

password-strength meters

will-technology-X-replace-passwords?

1. how (not) to protect passwords

solution of the 60's

store "password"

or the modern alternative:

```
$result = mysql_query(
   "SELECT * FROM users " .

" WHERE SHA1(username) = SHA1('" . $_REQUEST["username"] . "') " .

" AND SHA1(password) = SHA1('" . $_REQUEST["password"] . "')");
```

obviously a bad idea (assuming the server and its DB are compromised)

solution of the early 70's

store hash("password")

"one-way": can't be efficiently inverted

vulnerable to:

- efficient dictionary attacks and bruteforce
- time-memory tradeoffs (rainbow tables, etc.)

solution of the late 70's

store hash("password", salt)

"one-way": can't be efficiently inverted immune to time-memory tradeoffs

vulnerable to:

 dictionary attacks and bruteforce (but has to be repeated for different hashes)

solution of the 2000's

store hash("password", salt, cost)

"one-way": can't be efficiently inverted immune to time-memory tradeoffs inefficient dictionary attacks and bruteforce

main ideas:

- be "slow"
- especially on attackers' hardware (GPU, FPGA)
 => exploit fast CPU memory access/writes

PBKDF2 (Kaliski, 2000)

NIST and PKCS standard

in Truecrypt, iOS, etc. (often for client key derivation)

iteration of a PRF, typically HMAC-SHA1

cons: no attempt to minimize attackers' advantage, thus maximizing server's slowdown for a given security level

bcrypt (Provos/Mazières, 1999)

"4KB of constantly accessed and modified memory" in OpenBSD, Twitter, etc.

mitigates GPUs and FPGAs efficiency

cons:

- memory requirement cannot be tuned
- multiple instances fit in FPGAs'
- not parallelizable (defenders cannot exploit SIMD or multicores)

scrypt (Percival, 2009)

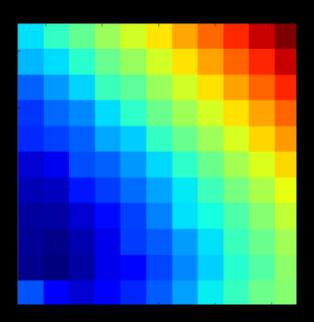
both time and space can be parametrized more flexible than bcrypt

cons:

- "overdesigned"
 (uses PBKDF2, HMAC, SHA-256, Salsa20)
- suboptimal against GPUs and TMTOs
- cannot increase only time (not memory)

scrypt (Percival, 2009)

parameters **N** and **r** have similar effect



X-axis: log(N), Y-axis: log(r)

bluer: faster, from 0.1ms to 2s

2. the Password Hashing Competition

another crypto competition (cf. AES, eSTREAM, SHA-3, CAESAR)

try to survive and break the others



```
Tony Arcieri (@bascule, Square)
    Jean-Philippe Aumasson (@veorg, Kudelski Security)
         Dmitry Chestnykh (@dchest, Coding Robots)
   Jeremi Gosney (@jmgosney, Stricture Consulting Group)
          Russell Graves (@bitweasil, Cryptohaze)
Matthew Green (@matthew d green, Johns Hopkins University)
           Peter Gutmann (University of Auckland)
           Pascal Junod (@cryptopathe, HEIG-VD)
               Poul-Henning Kamp (FreeBSD)
         Stefan Lucks (Bauhaus-Universität Weimar)
      Samuel Neves (@sevenps, University of Coimbra)
             Colin Percival (@cperciva, Tarsnap)
          Alexander Peslyak (@solardiz, Openwall)
             Marsh Ray (@marshray, Microsoft)
          Jens Steube (@hashcat, Hashcat project)
             Steve Thomas (@Sc00bzT, TobTu)
               Meltem Sonmez Turan (NIST)
 Zooko Wilcox-O'Hearn (@zooko, Least Authority Enterprises)
     Christian Winnerlein (@codesinchaos, LMU Munich)
                  Elias Yarrkov (@yarrkov)
```

Timeline

2013 Q1 call for submissions

2014 March 31 submission deadline

2014 Q3 selection of finalists

2015 Q2 selection of one or more winners

https://password-hashing.net/
https://password-hashing.net/wiki
discussions@password-hashing.net
#phc @freenode

3. the 24-2 PHC candidates

submissions requirements

specs, reference code, test vectors salt, time and memory parameters IP statement: no patent, royalty-free

Antcrypt (Duermuth, Zimmerman)

- uses SHA-512
- floating-point arithmetic (pros and cons)
- separation crypto- and compute-hardness
- clear and well-motivated design

```
Algorithm 1 Pseudocode of AntCrypt
Require: t_{cost} > 0, m_{cost} > 0, outlen > 0, salt, pw,
Ensure: kev
1: init(salt, pw)
                                                                 {Initialize state}
2: for i = 0 to outer_rounds do
     update_entropy()
                                                {Distribute entropy over the state}
4: # The following loop is referred to as update_state()
     for j = 0 to inner_rounds do
        int_update_state()
                                                  {Waste time operating on state}
      end for
8: end for
9: compute_output()
                                                     {Final output transformation}
```

Argon (Biryukov, Khovratovich)

- uses AES-128 (thus NIs on defenders' CPUs)
- up to 32x parallelism, optional secret key
- supports server relief and hash upgrade
- thorough security analysis

m_cost	1	10	100	10^{3}	10^{4}	10^{5}	10^{6}
Memory used	1 KB	10 KB	100 KB	1 MB	10 MB	100 MB	1 GB
Minimal t_cost	254	236	56	3	3	3	3

If

$$\beta \le L \frac{\lg M - 9}{128},$$

then the adversary is recommended to spend the memory entirely to store the permutations produced by ShuffleSlices. For $\beta = l \frac{\lg M - 9}{128}$, $0 \le l \le L$, he gets the penalty about (Eq. (6.2))

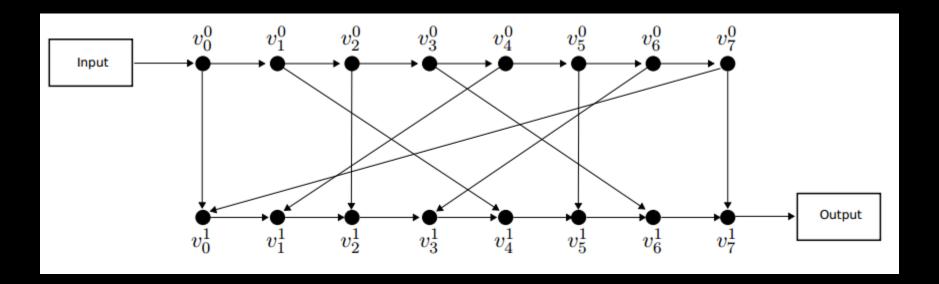
$$\mathcal{P}(l) = \frac{2.6 \cdot 8^{l} (n/32)^{L-l}}{1.5L + 2.5},$$

battcrypt (Thomas)

- Blowfish All The Things, and SHA-512
- suited for PHP (has a native Blowfish)
- supports server relief and hash upgrade
- elegant and minimalistic design

Catena (Forler, Lucks, Wenzel)

- uses BLAKE2b (thus SIMD on defenders' CPUs)
- graph-based structure, optional secret key
- supports server relief and hash upgrade
- thorough security analysis, and "proofs"



Catfish



Centrifuge (Alvarez)

- uses AES-256-CFB and SHA-512
- benefits of AES-NI on defenders' CPUs
- password- and salt-dependent "S-box"
- RC4-like byte pseudorandom byte swap

EARWORM (Franke)

- uses AES round and PBKDF2-HMAC-SHA-256
- local ROM table ("arena")
- not 2nd-preimage resistant (HMAC's H(key)...)
- analysis wrt network timing attacks

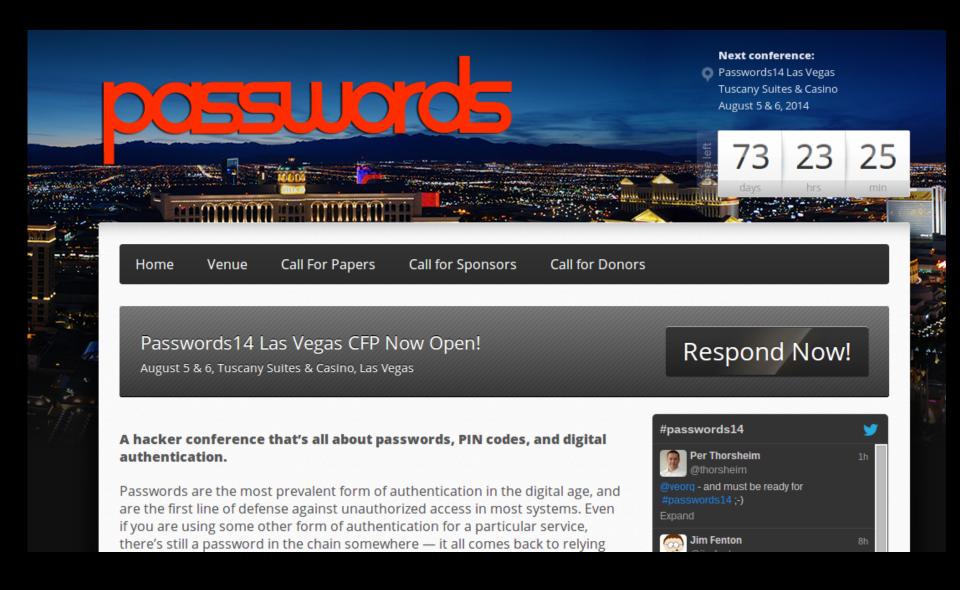
```
\begin{array}{l} \textbf{for } d \textbf{ from } 0 \textbf{ to } D/2-1 \textbf{ do} \\ \textbf{ for } w \textbf{ from } 0 \textbf{ to } W-1 \textbf{ do} \\ scratchpad[w] \leftarrow \\ \text{AESROUND}(arena[index\_a][l][w], scratchpad[w]) \\ \textbf{ end for} \\ \textbf{ end for} \\ index\_a \leftarrow \texttt{BE128DEC}(scratchpad[0]) \mod 2^{m\_cost} \\ \textbf{ for } l \textbf{ from } 0 \textbf{ to } L-1 \textbf{ do} \\ \textbf{ for } w \textbf{ from } 0 \textbf{ to } W-1 \textbf{ do} \\ scratchpad[w] \leftarrow \\ \text{AESROUND}(arena[index\_b][l][w], scratchpad[w]) \\ \end{array}
```

Gambit (Pintér)

- uses Keccak[1600] (sponge function)
- optional local ROM table
- customizable word-to-word transform

```
function Gambit (pwd, salt, t, m, dkid) returns key is
     S.Init
     Mem[0..m-1] := 0
     S.Absorb salt || pwd || pad
     loop i in 0 \dots t-1
           R := S.Squeeze
           loop j in 0 .. r-1
                Mem[i*r + j] ^= Trans(R[j])
                W[j] := (Mem[(i*r + j) * f] ^ ROM[i*r + j])
           end loop
           S.Absorb W
     end loop
     // save S here
     S.AbsorbOvr dkid
     key := S.Squeeze
end
```

advertisement



Lanarea (Mubarak)

- uses BLAKE2b
- "heavily serial operations" (no //ism)
- "nonuniform section timings" (no pipelining)
- supports hash upgrade

```
r \leftarrow (y + h_z) \mod m

c \leftarrow (r + f_{y,z}) \mod m

r \leftarrow (r + f_{r,z}) \mod m

c \leftarrow f_{c,z}

if (c \mod 2) \equiv 0 then

c \leftarrow ROL(c, r)

else

c \leftarrow ROR(c, r)

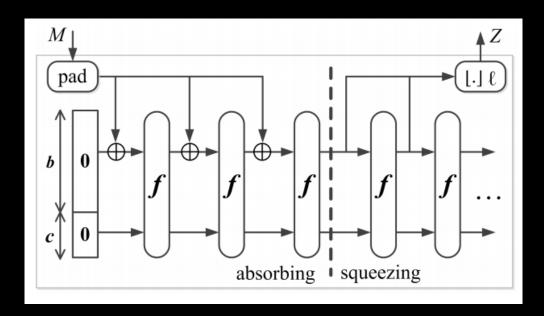
end if

if (c \mod 4) \equiv 0 then

f_{y,z} \leftarrow (f_{y,z} + h_z) \mod 256
```

Lyra2 (Simplicio Jr, Almeida, Andrade, dos Santos, Barreto)

- uses BLAKE2b (permut.) in a duplex sponge
- 2-dimensional memory parameter
- "basil" personalization string
- thorough security analysis

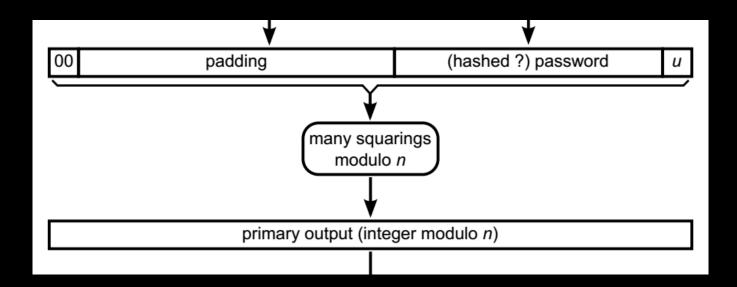


m3lcrypt



Makwa (Pornin)

- uses bignum arithmetic (modular squarings)
- uses HMAC_DRBG
- supports delegation to untrusted systems
- supports password escrow, hash upgrade



MCS_PHS (Maslennikov)

- uses PBKDF2 with MCS_SHA8
- from the MCSSHA* SHA-3 submission...
- simple algorithm: a tweaked PBKDF2

```
#########################
                              test MCS PSW speed
                                                 #########################
              password length = 8, test numbers = 100000
##########
                                                     ##########
#########################
                              Time = 29.250000 sec.
                                                   ########################
##########################
                              test MCS PSW speed
                                                 ##########################
              password length = 64, test numbers = 100000
##########
                                                      ##########
                              Time = 29.530001 sec.
#########################
                                                    #########################
```

Omega Crypt (Enright)

- uses ChaCha and CubeHash (SIMD-friendly)
- data-dependent branchings...
- ... yet timing attack mitigation

```
9_b: if B == 0 do:
    Set TAD_a to 4-bytes of ChaCha8 & A_m
    Set TVAL_a to 8-bytes of ChaCha8
    A[TAD_a] += R
    R ^= TVAL_a

9_c: if B == 1 do:
    Set TAD_a to (4-bytes of ChaCha8 XOR 0x0a1b2c3d) & A_m
    Set TVAL_a to 8-bytes of ChaCha8
    A[TAD_a] ^= R
    R += TVAL_a
```

Parallel (Thomas)

- uses SHA-512
- 2-dimension time cost: sequential & parallel
- constant (low) memory
- minimalistic and compact design

is PHC worthless? :-)

[Cryptography] client certificates ... as opposed to password hashing

John Denker jsd at av8n.com Mon May 26 19:14:49 EDT 2014

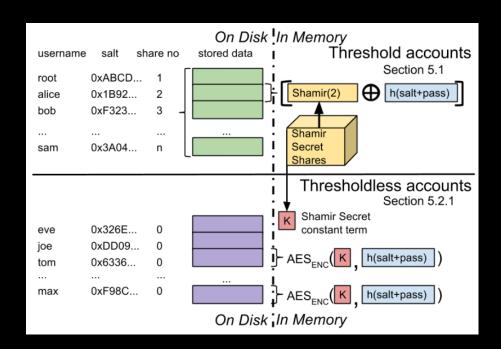
Imagine a far-away culture where there is a recent fad that involves putting lipstick on pigs. This is a hard thing to do. Lots of things can go wrong.

More recently, somebody decided to have a contest to find the absolutely optimal way of doing it. A bunch of smart people took it as a challenge. They discussed it at great length. They even organized a pig-makeup /contest/ to see who was the smartest of them all.

Then one day one of the children asked, why are you trying so hard to optimize something that you shouldn't be doing at all?

PolyPassHash (Cappos, Arias)

- uses AES, SHA-256, SSS
- threshold of pwds needed to unlock the DB
- only appropriate when many users



POMELO (Wu)

- no external primitive (fully original algorithm)
- simple FSR-like update functions
- partial mitigation of cache-timing attacks
- compact self-contained implementations

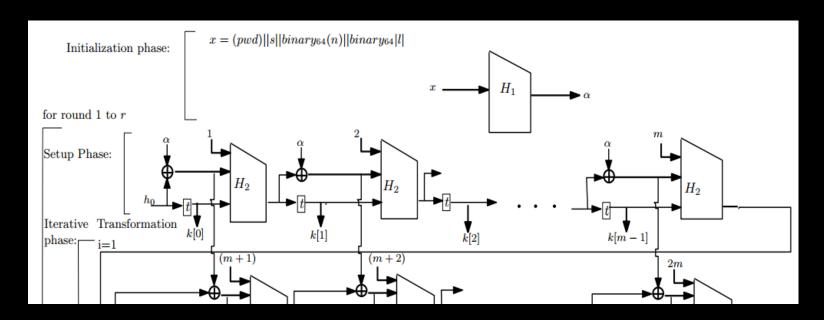
```
State update function F(S, i):
i1 = (i - 1) \mod (state\_size/8);
i2 = (i - 3) \mod (state\_size/8);
i3 = (i - 17) \mod (state\_size/8);
i4 = (i - 41) \mod (state\_size/8);
S[i] = S[i] + (((S[i1] \oplus S[i2]) + S[i3]) \oplus S[i4]);
S[i] = S[i] <<< 17;
```

Pufferfish (Gosney)

- uses Blowfish, HMAC-SHA-512
- tweaked Blowfish (pwd-dependent S-boxes, etc.)
- a "modern" bcrypt (64-bit, variable memory)
- JTR patches available

RIG (Chang, Jati, Mishra, Sanadhya)

- uses BLAKE2b
- bit-reversal permutation
- mitigation of cache-timing leaks
- supports server relief and hash upgrade

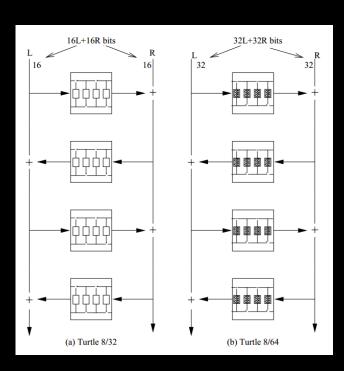


Schvrch (Vuckovac)

- no external primitive (fully original algorithm)
- separate "slow" and "big" computations
- extra "round" parameter for more slow down

Tortuga (Sch)

- uses Turtle (Blaze, 1996) as permutation
- keyed sponge structure (absorb/squeeze)
- original and simple construction



TwoCats (Cox)

- USes BLAKE2s | BLAKE2b | SHA-256 | SHA-512
- uses integer multiplications (fast on CPUs)
- tweakable thread- and instruction-level //ism
- supports server relief and hash upgrade



Yarn (Capun)

- uses AES round and BLAKE2b
- parallelism parameterizable
- 3 "time" parameters for distinct resources
- simple and compact design

```
function Yarn(in, salt, pers, outlen, t_cost, m_cost, par, initrnd, m_step):
    // Phase 1 - initialization
    h <- Blake2b_GenerateInitialState(outlen, salt, pers)
    h <- Blake2b_ConsumeInput(h, in)
    expanded_h <- As16ByteBlocks(Blake2b_ExpandState(h, 16 * (par + initrnd + 1)))
    state <- expanded_h[0 .. par - 1]
    keys <- expanded_h[par .. par + initrnd - 1]
    index <- Integerify(expanded_h[par + initrnd])
    // Phase 2 - memory filling
    for i in 0 .. 2**m_cost:
        memory[i] <- state[0]
        state[0] <- AESPseudoEncrypt(state[0], keys)
        state <- RotateState(state)
    // Phase 3 - main phase</pre>
```

yescrypt (Peslyak a.k.a. Solar Designer)

- uses scrypt with optional tweaks (via bit flags)
- optional: local ROM, Salsa20 replacement
- more parallelism options (thread and inst. level)
- supports server relief



4. next steps, and how to contribute

in Q3 2014, we'll select the **finalists** (probably between 5 and 10)

in Q2 2015, we'll select the winners, expected to become *de facto standards*

some panel members submitted: we'll avoid conflicts of interest

evaluation criteria

security (pseudorandomness, etc.) efficiency ratio (e.g. CPU vs GPU) simplicity (#LoCs, dependencies, etc.) extra functionalities target application etc.

transparency

we'll try to have **public discussions** as much as possible

a **final report** will be published, justifying our choices

we need

reviews of the implementations

https://github.com/bsdphk/PHC/

third-party implementations (to check consistency with the specs, etc.)

cryptanalysis (memory bypass, side-channel attacks, etc.)

any comment or suggestion to improve

Thank you!