PHC: the candidates

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academic background

principal cryptographer at Kudelski Security, .ch

applied crypto research and outreach

BLAKE, BLAKE2, SipHash, NORXCrypto Coding StandardPassword Hashing CompetitionOpen Crypto Audit Project board member

no introduction

(bottom line: passwords' protection s****)



BLAME GAME

I didn't say it was your fault. I said I was going to blame you.

users using "weak passwords"?

ITsec people using "weak defenses"?

developers using "weak hashes"?

cryptographers, who never bothered?

agenda

- 1. the Password Hashing Competition (PHC)
- 2. the 24-2 PHC candidates
- 3. next steps, and how to contribute

WARNING

this is **NOT** about bikeshed topics as:

password policies password managers password-strength meters will-technology-X-replace-passwords?

1. the Password Hashing Competition

another crypto competition (cf. AES, eSTREAM, SHA-3, CAESAR)

try to survive and break the others



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Timeline

2013 Q1 call for submissions
2014 March 31 submission deadline
2014 Q3 selection of finalists
2015 Q2 selection of one or more winners

https://password-hashing.net/wiki https://password-hashing.net/wiki discussions@password-hashing.net #phc @freenode

2. the 24-2 PHC candidates

submissions requirements specs, reference code, test vectors salt, time and memory parameters IP statement: no patent, royalty-free

Antcrypt (Duermuth, Zimmerman)

- uses **SHA-512**
- **floating-point** arithmetic (pros and cons)
- separation crypto- and compute-hardness
- clear and well-motivated design

Algorithm 1 Pseudocode of AntCrypt	
Require: $t_cost > 0$, $m_cost > 0$, outlen > 0	0, salt, pw,
Ensure: key	
1: init(salt, pw)	$\{$ Initialize state $\}$
2: for $i = 0$ to outer_rounds do	
3: update_entropy()	{Distribute entropy over the state}
4: # The following loop is referred to as u	pdate_state()
5: for $j = 0$ to inner_rounds do	
$6: int_update_state()$	{Waste time operating on state}
7: end for	
8: end for	
9: compute_output()	${Final output transformation}$

Argon (Biryukov, Khovratovich)

- USes AES-128 (thus NIs on defenders' CPUs)
- up to 32x parallelism, optional secret key
- supports server relief and hash upgrade
- thorough security analysis

m_cost	1	10	100	10^{3}	10^{4}	10^{5}	10^{6}
Memory used	1 KB	10 KB	100 KB	1 MB	10 MB	100 MB	1 GB
Minimal t_cost	254	236	56	3	3	3	3

If

$$\beta \le L \frac{\lg M - 9}{128},$$

then the adversary is recommended to spend the memory entirely to store the permutations produced by ShuffleSlices. For $\beta = l \frac{\lg M - 9}{128}$, $0 \le l \le L$, he gets the penalty about (Eq. (6.2))

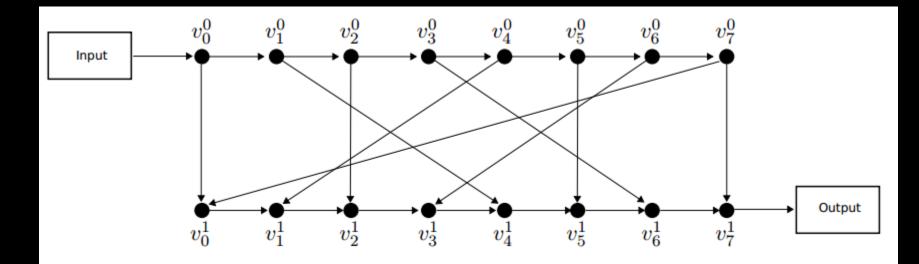
$$\mathcal{P}(l) = \frac{2.6 \cdot 8^l (n/32)^{L-l}}{1.5L + 2.5},$$

battcrypt (Thomas)

- Blowfish All The Things, and SHA-512
- suited for PHP (has a native Blowfish)
- supports server relief and hash upgrade
- elegant and minimalistic design

Catena (Forler, Lucks, Wenzel)

- uses BLAKE2b (thus SIMD on defenders' CPUs)
- graph-based structure, optional secret key
- supports server relief and hash upgrade
- thorough security analysis, and "proofs"



Catfish



Centrifuge (Alvarez)

- uses AES-256-CFB and SHA-512
- benefits of AES-NI on defenders' CPUs
- password- and salt-dependent "S-box"
- RC4-like byte pseudorandom byte swap

```
C(Seq,Seq,p_time); // generate sequence
for(uint64_t j=0; j<p_time; j++) { // modify S
    m = (uint8_t) j % 256;
    l = Seq[j];
    t = S[m];
    S[m] = S[l];
    S[l] = t;
}</pre>
```

EARWORM (Franke)

- uses AES round and PBKDF2-HMAC-SHA-256
- local ROM table ("arena")
- not 2nd-preimage resistant (HMAC's H(key)...)
- analysis wrt network timing attacks

```
for d from 0 to D/2 - 1 do

for l from 0 to L - 1 do

for w from 0 to W - 1 do

scratchpad[w] \leftarrow

AESROUND(arena[index\_a][l][w], scratchpad[w])

end for

end for

index\_a \leftarrow BE128DEC(scratchpad[0]) \mod 2^{m\_cost}

for l from 0 to L - 1 do

for w from 0 to W - 1 do

scratchpad[w] \leftarrow

AESROUND(arena[index\_b][l][w], scratchpad[w])
```

Gambit (Pintér)

- uses Keccak[1600] (sponge function)
- optional local ROM table
- customizable word-to-word transform

```
function Gambit(pwd, salt, t, m, dkid) returns key is
S.Init
Mem[0..m-1] := 0
S.Absorb salt || pwd || pad
loop i in 0 .. t-1
R := S.Squeeze
loop j in 0 .. r-1
Mem[i*r + j] ^= Trans(R[j])
W[j] := (Mem[(i*r + j) * f] ^ ROM[i*r + j])
end loop
S.Absorb W
end loop
// save S here
S.AbsorbOvr dkid
key := S.Squeeze
```

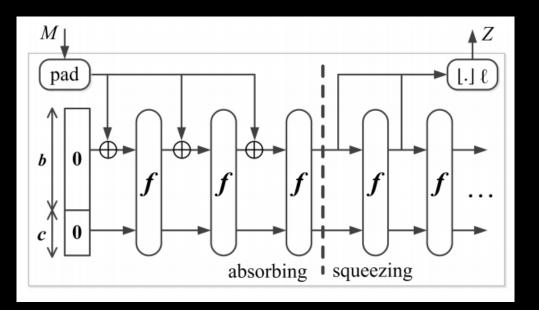
Lanarea (Mubarak)

- uses BLAKE2b
- "heavily serial operations" (no //ism)
- "nonuniform section timings" (no pipelining)
- supports hash upgrade

 $r \leftarrow (y + h_z) \mod m$ $c \leftarrow (r + f_{y,z}) \mod m$ $r \leftarrow (r + f_{r,z}) \mod m$ $c \leftarrow f_{c,z}$ if $(c \mod 2) \equiv 0$ then $c \leftarrow ROL(c, r)$ else $c \leftarrow ROR(c, r)$ end if if $(c \mod 4) \equiv 0$ then $f_{y,z} \leftarrow (f_{y,z} + h_z) \mod 256$

Lyra2 (Simplicio Jr, Almeida, Andrade, dos Santos, Barreto)

- uses **BLAKE2b** (permut.) in a duplex sponge
- 2-dimensional memory parameter
- "basil" personalization string
- thorough security analysis

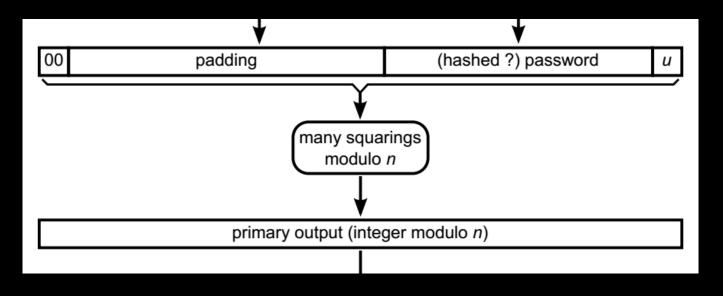


m3lcrypt



Makwa (Pornin)

- uses **bignum** arithmetic (modular squarings)
- uses HMAC_DRBG
- supports **delegation** to untrusted systems
- supports password escrow, hash upgrade



MCS_PHS (Maslennikov)

- uses PBKDF2 with MCS_SHA8
- from the MCSSHA* SHA-3 submission...
- simple algorithm: a tweaked PBKDF2

######################################
########## password length = 8, test numbers = 100000 ##############################
######################################
######################################
########## password length = 64, test numbers = 100000 ##############################
######################################

Omega Crypt (Enright)

- uses ChaCha and CubeHash (SIMD-friendly)
- data-dependent branchings...
- ... yet timing attack mitigation

```
9_b: if B == 0 do:
Set TAD_a to 4-bytes of ChaCha8 & A_m
Set TVAL_a to 8-bytes of ChaCha8
A[TAD_a] += R
R ^= TVAL_a
```

```
9_c: if B == 1 do:
```

Set TAD_a to (4-bytes of ChaCha8 XOR 0x0a1b2c3d) & A_m Set TVAL_a to 8-bytes of ChaCha8 A[TAD_a] ^= R R += TVAL_a

Parallel (Thomas)

- uses **SHA-512**
- 2-dimension time cost: sequential & parallel
- constant (low) memory
- minimalistic and compact design

```
// Work
for i = 0 to t_cost_sequential - 1
    // Clear work
    work = zeros(64)
    for j = 0 to t_cost_ parallel
        work = work ^ SHA512(BIG_ENDIAN_64(i) || BIG_ENDIAN_64(j) || key)
    // Finish
    key = SHA512(SHA512(work || key))
    key = truncate(key, outlen) || zeros(64 - outlen)
return truncate(key, outlen)
```

is PHC worthless? :-)

[Cryptography] client certificates ... as opposed to password hashing

John Denker isd at av8n.com Mon May 26 19:14:49 EDT 2014

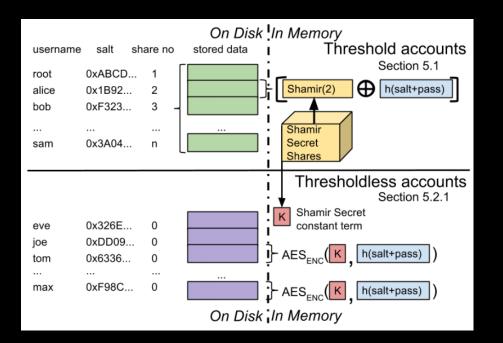
> Imagine a far-away culture where there is a recent fad that involves putting lipstick on pigs. This is a hard thing to do. Lots of things can go wrong.

More recently, somebody decided to have a contest to find the absolutely optimal way of doing it. A bunch of smart people took it as a challenge. They discussed it at great length. They even organized a pig-makeup /contest/ to see who was the smartest of them all.

Then one day one of the children asked, why are you trying so hard to optimize something that you shouldn't be doing at all?

PolyPassHash (Cappos, Arias)

- uses **AES**, **SHA-256**, **SSS**
- threshold of pwds needed to unlock the DB
- only appropriate when many users



POMELO (Wu)

- **no external primitive** (fully original algorithm)
- simple FSR-like update functions
- partial mitigation of cache-timing attacks
- compact self-contained implementations

State update function F(S, i):

$$\begin{split} &i1 = (i-1) \mod (state_size/8); \\ &i2 = (i-3) \mod (state_size/8); \\ &i3 = (i-17) \mod (state_size/8); \\ &i4 = (i-41) \mod (state_size/8); \\ &S[i] = S[i] + (((S[i1] \oplus S[i2]) + S[i3]) \oplus S[i4]); \\ &S[i] = S[i] < << 17; \end{split}$$

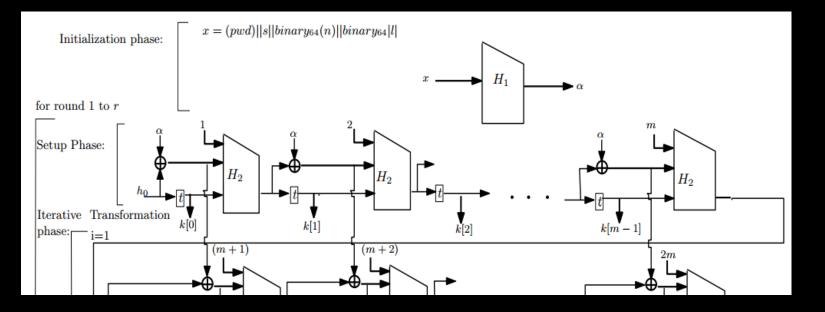
Pufferfish (Gosney)

- uses Blowfish, HMAC-SHA-512
- tweaked Blowfish (pwd-dependent S-boxes, etc.)
- a "modern" bcrypt (64-bit, variable memory)
- JTR patches available

```
function pufferfish (pwd, salt, t_cost, m_cost, outlen)
   sbox_words ← 2<sup>(m_cost + 5)</sup>
   salt_hash ← sha512 (salt)
   state ← hmac_sha512 (salt_hash, pwd)
   for i ← 0 to i < 3 do
      for j ← 0 to j < sbox_words, j+=SHA512_DIGEST_LENGTH do
        sbox[i] + j ← sha512 (state)
        state ← sbox[i] + j
        end for
   end for
   key_hash ← hmac_sha512 (state, pwd)
   expandkey (salt_hash, key_hash)
   count ← 2t_cost
</pre>
```

RIG (Chang, Jati, Mishra, Sanadhya)

- uses BLAKE2b
- bit-reversal permutation
- mitigation of cache-timing leaks
- supports server relief and hash upgrade



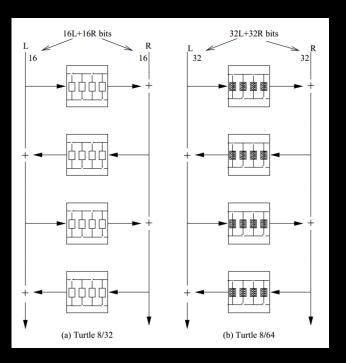
Schvrch (Vuckovac)

}

- **no external primitive** (fully original algorithm)
- separate "slow" and "big" computations
- extra "round" parameter for more slow down

Tortuga (Sch)

- uses **Turtle** (Blaze, 1996) as permutation
- keyed sponge structure (absorb/squeeze)
- original and simple construction



TwoCats (Cox)

- USES BLAKE2s | BLAKE2b | SHA-256 | SHA-512
- uses integer multiplications (fast on CPUs)
- tweakable thread- and instruction-level //ism
- supports server relief and hash upgrade



Yarn (Capun)

- uses AES round and BLAKE2b
- parallelism parameterizable
- 3 "time" parameters for distinct resources
- simple and compact design

```
function Yarn(in, salt, pers, outlen, t_cost, m_cost, par, initrnd, m_step):
    // Phase 1 - initialization
    h <- Blake2b_GenerateInitialState(outlen, salt, pers)
    h <- Blake2b_ConsumeInput(h, in)
    expanded_h <- As16ByteBlocks(Blake2b_ExpandState(h, 16 * (par + initrnd + 1)))
    state <- expanded_h[0 .. par - 1]
    keys <- expanded_h[par .. par + initrnd - 1]
    index <- Integerify(expanded_h[par + initrnd])
    // Phase 2 - memory filling
    for i in 0 .. 2**m_cost:
        memory[i] <- state[0]
        state[0] <- AESPseudoEncrypt(state[0], keys)
        state <- RotateState(state)
    // Phase 3 - main phase</pre>
```

yescrypt (Peslyak a.k.a. Solar Designer)

- uses **scrypt** with optional tweaks (via bit flags)
- optional: local **ROM**, Salsa20 replacement
- more parallelism options (thread and inst. level)
- supports server relief



3. next steps, and how to contribute

in <u>Q3 2014</u>, we'll select the **finalists** (probably between 5 and 10)

in <u>Q2 2015</u>, we'll select the **winners**, expected to become *de facto standards*

some panel members submitted: we'll avoid **conflicts of interest**

evaluation criteria

security (pseudorandomness, etc.) efficiency ratio (e.g. CPU vs GPU) **simplicity** (#LoCs, dependencies, etc.) extra functionalities target application etc.

transparency

we'll try to have **public discussions** as much as possible

a **final report** will be published, justifying our choices

we need

reviews of the implementations https://github.com/bsdphk/PHC/

third-party implementations (to check consistency with the specs, etc.)

cryptanalysis (memory bypass, side-channel attacks, etc.)

any comment or suggestion to improve

Thank you!