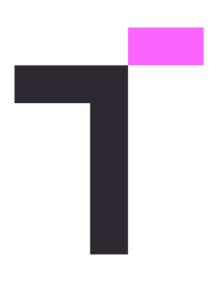
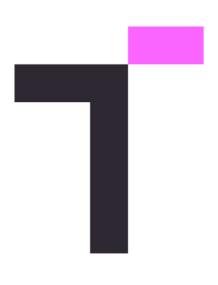
## Zero-knowledge proofs security, in practice



JP Aumasson @veorg

CSO @ taurushq.com

## NIZK arguments security, in practice



JP Aumasson @veorq

CSO @ taurushq.com

#### This talk

- Focus on **zkSNARKs**, a class of NIZK arguments
- Fully succinct = O(1) proof size and O(circuit size) verification time
- Based on my experience looking for bugs in systems using
- Groth16, used in Zcash, Filecoin, and many others
- Marlin, a universal zkSNARK, used in Aleo

Most of the content applies to other systems (Plonk, SONIC, etc.) and STARKs



# Why study zkSNARKs security?

- For blockchain projects: A major risk:
- Complexity + Novelty => Non-trivial bugs
- A lot at stake (\$\$\$ and user data/privacy)



# Why study zkSNARKs security?

- For blockchain projects: A major risk:
- Complexity + Novelty => Non-trivial bugs
- A lot at stake (\$\$\$ and user data/privacy)
- As a cryptographer: **The most interesting** crypto today:
- Solving real-world problems and deployed at scale (good papers + good code!)
- Intricate constructions with non-trivial components
- "Simple but complex" (non-interactive, many moving parts)
- "Multidimensional" way to reason about security



#### What is zkSNARKs security?

- **Soundness**, often the *highest risk* in practice:
- Invalid proofs should always be rejected
- Forging, altering, replaying valid proofs should be impossible



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- **Zero-knowledge**: Proofs should not leak witness information (private variables)
- In practice succinct proofs of large programs can leak only little data
- **Completeness**, often a DoS/usability risk that may be further exploited:
- Valid proofs should always be accepted
- All programs/circuits supported should be correctly processed



# Bug hunting challenges

- Practical zkSNARKs are recent, thus auditors often have
- Limited **experience** auditing ZKPs
- Limited **knowledge** of the theory, of implementations' tricks
- Limited "checklist" of bugs and bug classes
- Limited **tooling** and methodology

Most bugs found internally or by teams of similar projects



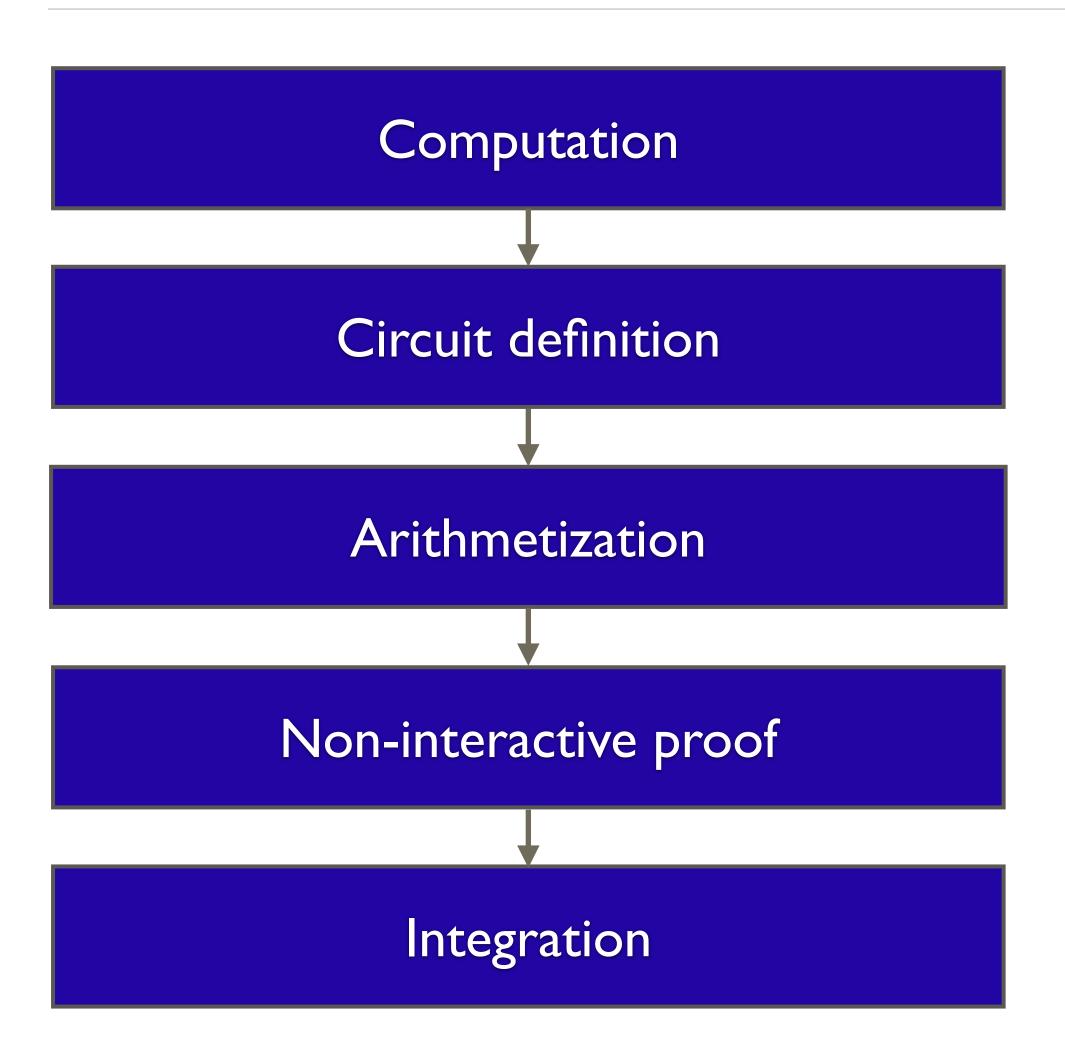


## New crypto, new approach

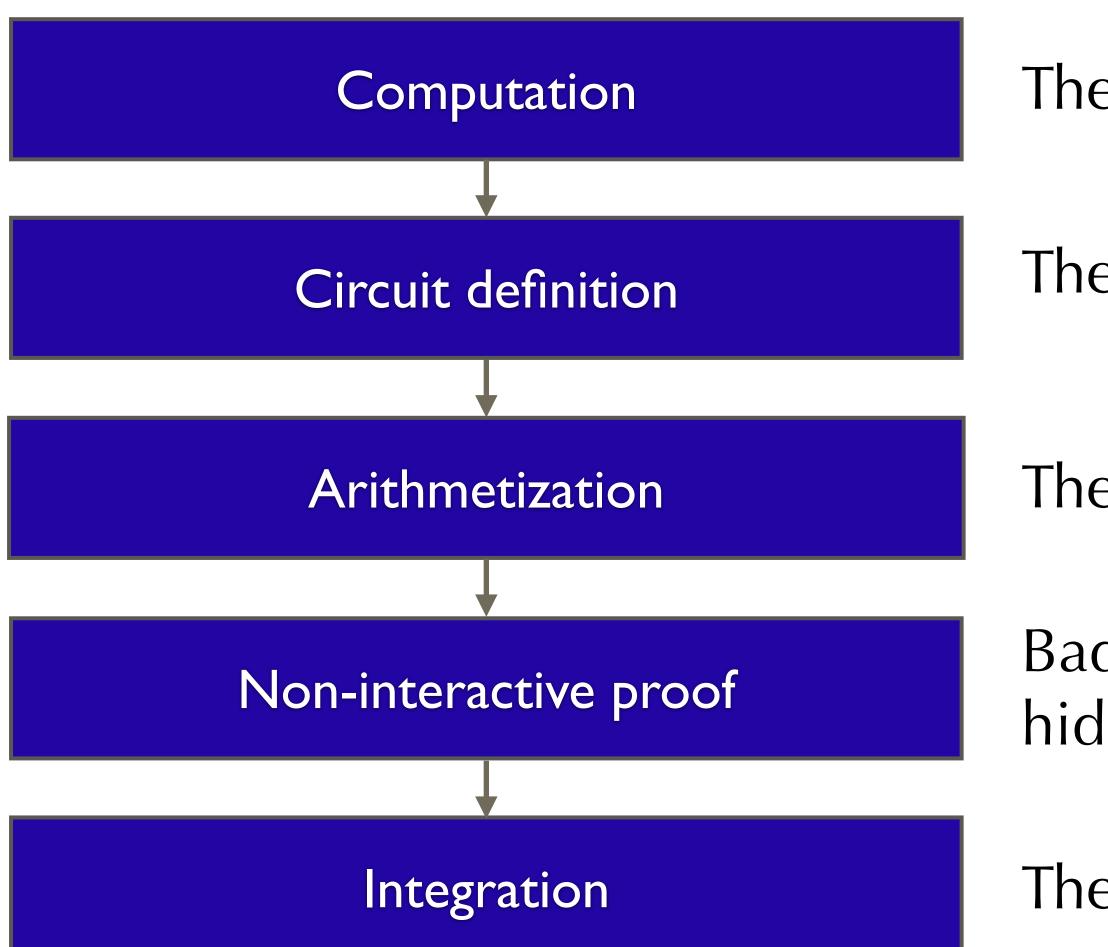
- More collaboration with the devs/designers (joint review sessions, Q&As, etc.)
- More threat analysis, to understand the application's unique/novel risks
- Practical experience: writing PoCs, circuits, proof systems, etc.
- Learn previous failures, for example from...
  - Public disclosures and exploits
  - Other audit reports
  - Issue trackers / PRs
  - Community



### General workflow, and failure examples



## General workflow, and failure examples

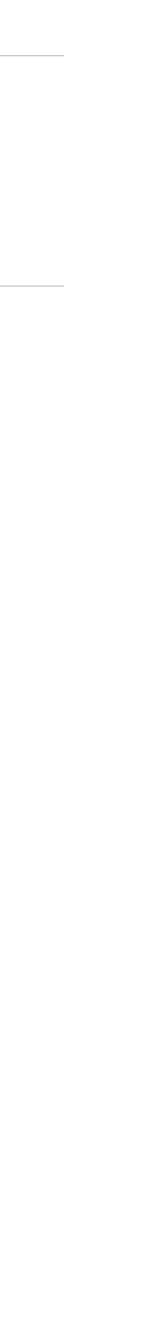


- The program's logic is not secure
- The circuit is not equivalent to the program
- The CS fails to enforce an operation a constraint
- Bad choice of internal commitment schemes wrt hiding or binding properties
- The application allows replays of previous proofs



## How to break zkSNARKs security? (1/2)

- **Break soundness**, for example by exploiting
- Constraint system not effectively enforcing certain constraints
- Insecure generation or protection of proving keys



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- Private data treated as public variables
- Protocol-level "metadata attacks"

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- Private data treated as public variables
- Protocol-level "metadata attacks"
- **Break completeness**, for example by exploiting
- Incorrect R1CS synthesis behaviour on edge cases (e.g. wrt number of private vars) Gadget composition failure caused by type mismatch between gadget i/o values



### How to break zkSNARKs security? (2/2)

- Break (off-chain) software, via any bug leading to
- Leakage of data, including via side channels, encodings ("ZK execution")
- Any form in insecure state (code execution, DoS)

#### Compromise the supply-chain, via

- Trusted setup's code and execution
- Build and release process integrity
- Software dependencies



## How to break zkSNARKs security? (2/2)

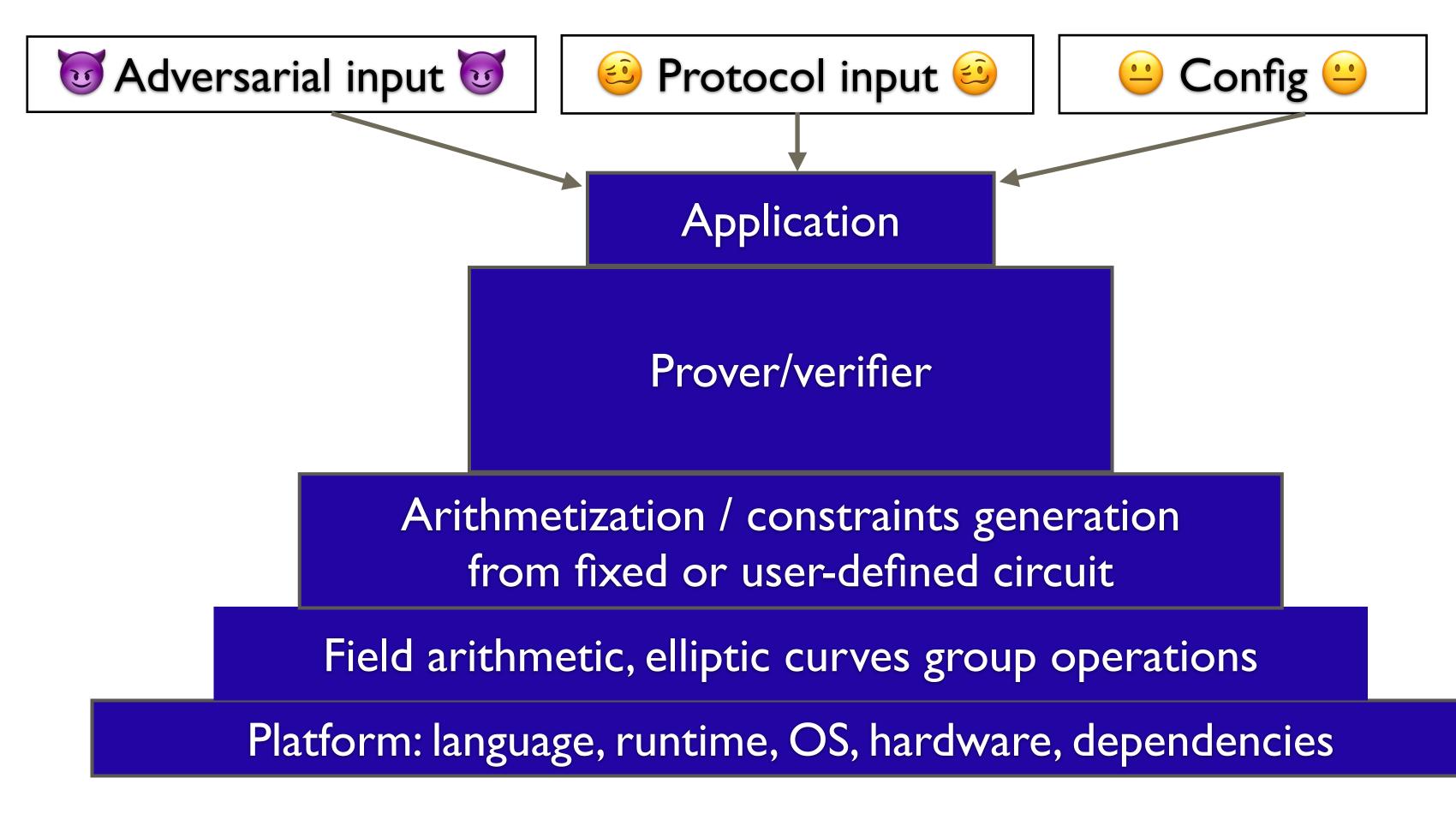
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- Software dependencies

**Break (on-chain) software** (incl. verifier) via smart contract bugs, logic flaws, etc.



## Multiple layers

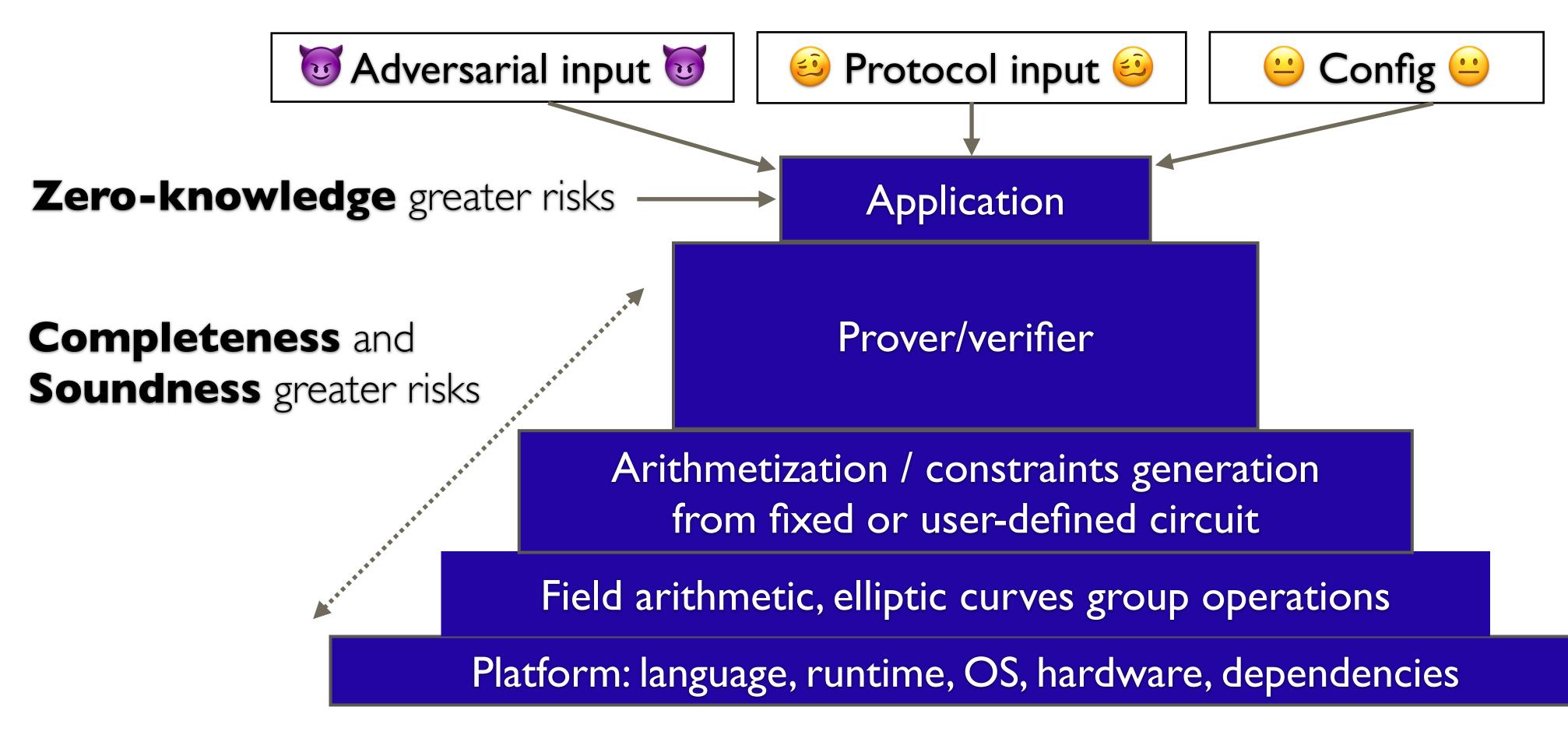
#### • A failure in a **lower layer** can jeopardise the security of all upper layers





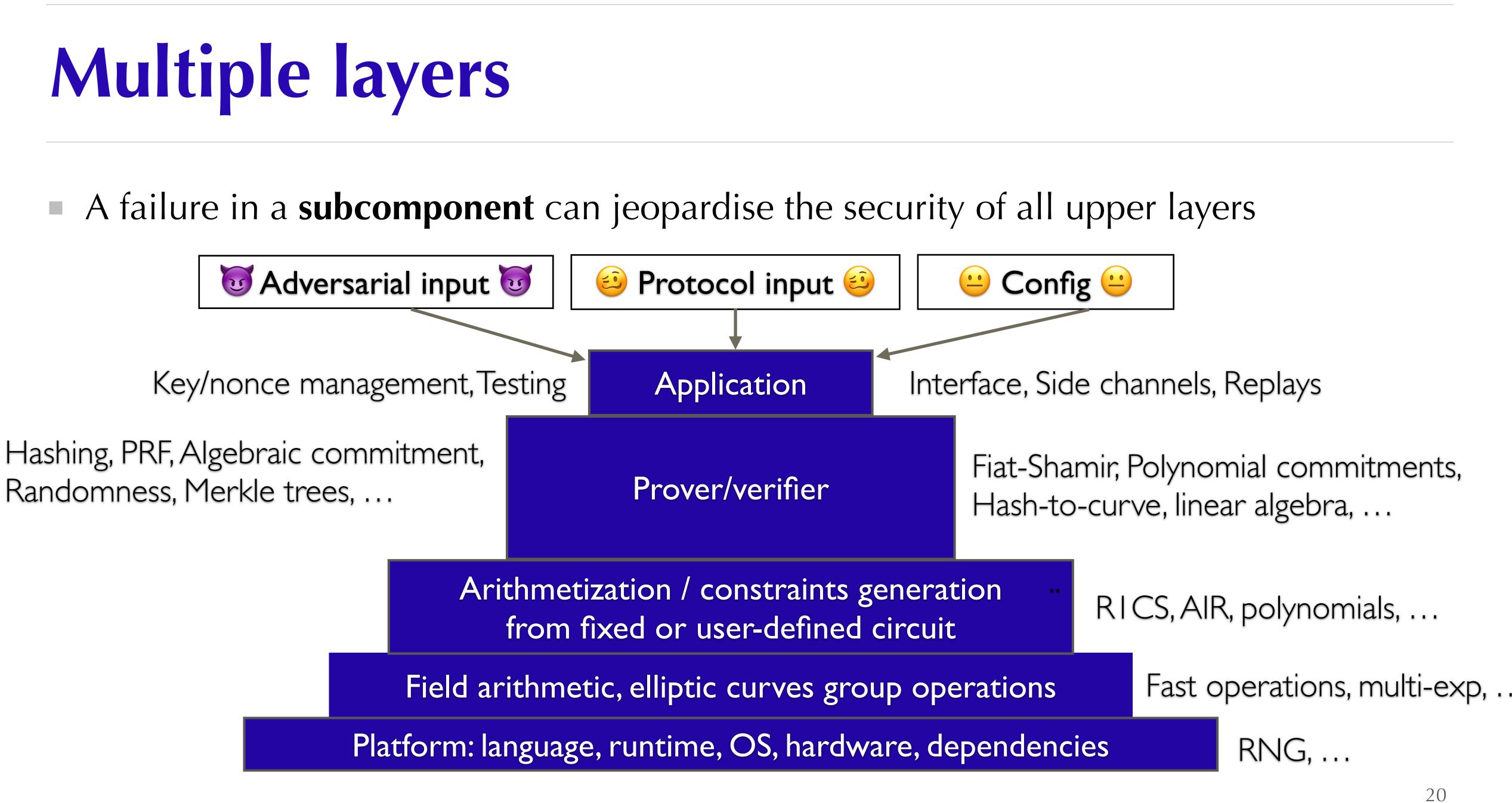
## Multiple layers

#### • A failure in a **lower layer** can jeopardise the security of all upper layers



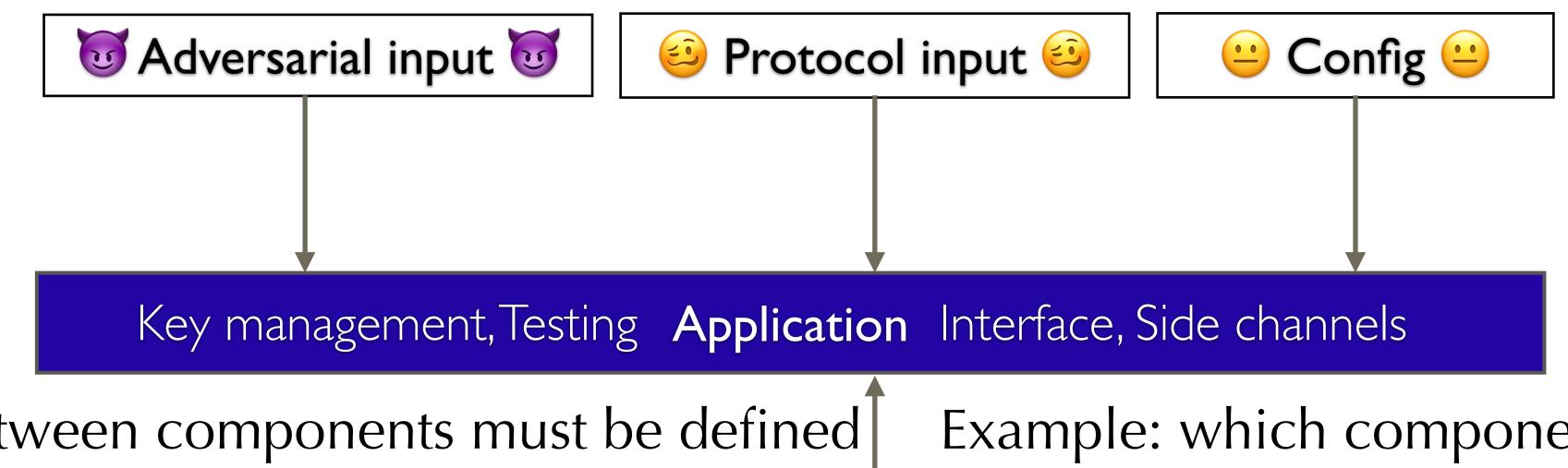


#### A failure in a **subcomponent** can jeopardise the security of all upper layers



## Multiple layers

#### Security 101: Input validation must be defined, implemented, and tested



#### **Contracts** between components must be defined to prevent insecure composition

Elliptic curves, Pairings, Hash functions, PRF, Algebraic commitment Randomness, Merkle trees **Prover/verifier** Linear algebra, Multi-exp. Polynomial commitments, Fiat-Shamir transforms, etc. etc.

Example: which component is responsible for group membership checks?









### **Soundness – Field arithmetic**

Vuln	erability allowing double spend #16 poma opened this issue on 26 Jul 2019 · 2 comments	
	poma commented on 26 Jul 2019 • edited 🗕	····
	Looks like in Semaphore.sol#L83 we don't check that nullifier length is less than modulus. So nullifier_hash + 218882428718392752222464057452572750885483644004160343436982041865758084 will also pass snark proof verification if it fits into uint256, allowing double spen	495617

#### Root cause: Missing overflow check (of a nullifier ~ unique ID of a shielded payment) https://github.com/appliedzkp/semaphore/issues/16





### **Soundness – Field arithmetic**

#### Potential security bug with the zk-SNA

weijiekoh opened this issue on 21 Mar 2020 · 2 comments · Fixed

✓ Closed

weijiekoh commented on 21 Mar 2020

#### **Expected Behavior**

The Verifier.verify() function, not the function that calls it (i.e. Shield.createMSA() and Shield.createPO(), should require that eac the snark is less than the scalar field:

#### Missing overflow check (of a public input) https://github.com/eea-oasis/baseline/issues/34

RK verifie	r
by <b>#43</b>	
····	
ch public input to	



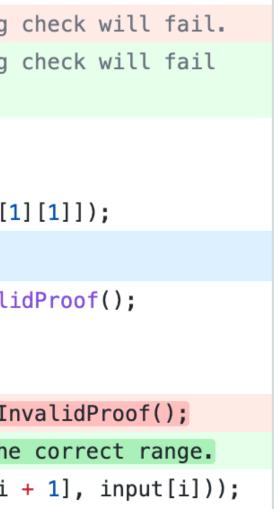


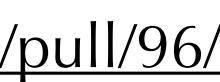


#### **Soundness – Field arithmetic**

210		– // If the values are not in the correct range, the pairing
	211	+ // If the values are not in the correct range, the pairing
	212	+ // because by EIP197 it verfies all input.
211	213	Proof memory proof;
212	214	<pre>proof.A = Pairing.G1Point(a[0], a[1]);</pre>
213	215	proof.B = Pairing.G2Point([b[0][0], b[0][1]], [b[1][0], b[1
·‡·		@@ -219,7 +221,7 @@ contract Verifier {
219	221	<pre>if (input.length + 1 != vk.IC.length) revert Pairing.Invali</pre>
220	222	<pre>Pairing.G1Point memory vk_x = vk.IC[0];</pre>
221	223	<pre>for (uint256 i = 0; i &lt; input.length; i++) {</pre>
222		– if (input[i] >= Pairing.SCALAR_MODULUS) revert Pairing.Ir
	224	+ // By EIP196 the scalar_mul verifies it's input is in the
223	225	<pre>vk_x = Pairing.addition(vk_x, Pairing.scalar_mul(vk.IC[i</pre>

Missing overflow check (of a public input) https://github.com/appliedzkp/semaphore/pull/96/



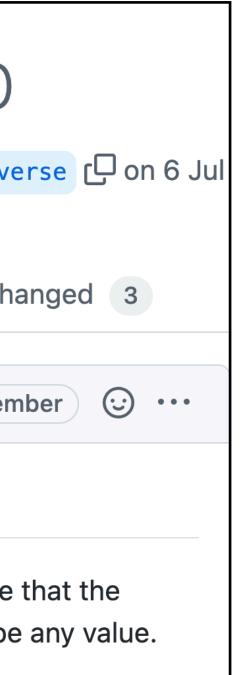




### Soundness – R1CS

Disc % Me	rged weikengchen merged 7 commits into master from fix-mul-by-ir
ත් Co	onversation 12 -O- Commits 7 F. Checks 5 E Files of
	weikengchen commented on 4 Jul 2021 • edited -
	Description
	It seems that the mul_by_inverse implementation has a soundness issund newly allocated d_inv does not need to be the inverse of d but could This can be a soundness issue as the poly gadgets have used this API.

Field element inverse property not enforced by the constraint system https://github.com/arkworks-rs/r1cs-std/pull/70

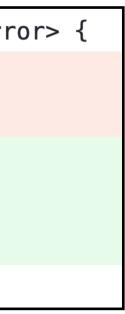


```
fn mul_by_inverse(&self, d: &Self) -> Result<Self, SynthesisError> {
let d_inv = if self.is_constant() || d.is_constant() {
    d.inverse()?
if self.is_constant() || d.is_constant() {
    let d_inv = d.inverse()?;
    Ok(d_inv * self)
} else {
```

#### RUSTSEC-2021-0075

Flaw in FieldVar::mul by inverse allows

unsound R1CS constraint systems







#### **Soundness – Hash validation**

#### **Technical Details**

The bug was found by <u>Kobi Gurkan</u> in the zk-SNARK implementation of the <u>MIMC hash function in circomlib</u>, that is used in Tornado for building the merkle tree of deposits. If everything works as expected, users prove that they have committed a leaf to that tree during deposit without revealing the commitment itself. The buggy version did not check that resulting MIMC hash is correct. The <u>fix</u> is simple: instead of using the = operator the <== operator should be used.

Coding error, allowing to fake the witness' Merkel root and forge proofs <u>https://tornado-cash.medium.com/tornado-cash-got-hacked-by-us-b1e012a3c9a8</u>





## Soundness – Paper / Setup

#### Background

On March 1, 2018, Ariel Gabizon, a cryptographer employed by the Zcash Company at the time, discovered a subtle cryptographic flaw in the [BCTV14] paper that describes the zk-SNARK construction used in the original launch of Zcash. The flaw allows an attacker to create counterfeit shielded value in any system that depends on parameters which are generated as described by the paper.

This vulnerability is so subtle that it evaded years of analysis by expert cryptographers focused on zeroknowledge proving systems and zk-SNARKs. In an analysis [Parno15] in 2015, Bryan Parno from Microsoft Research discovered a different mistake in the paper. However, the vulnerability we discovered appears to have evaded his analysis. The vulnerability also appears in the subversion zero-knowledge SNARK scheme of [Fuchsbauer17], where an adaptation of [BCTV14] inherits the flaw. The vulnerability also appears in the ADSNARK construction described in [BBFR14]. Finally, the vulnerability evaded the Zcash Company's own cryptography team, which includes experts in the field that had identified several flaws in other parts of the system.

# Theoretical flaw in the paper's setup description (sensitive values not cleared)

https://electriccoin.co/blog/zcash-counterfeiting-vulnerability-successfully-remediated/



# **Zero-knowledge – Application (Aztec)**

#### Issue #2

We discovered our method for removing spending keys involving an accoun nullifier, broke the sender privacy of transactions from the account; and consequently changed our key removal procedure to use an "Account Nonce instead of the nullifier.

#### Issue #3

Our privacy circuit was not correctly including the user account nonce with encrypted note cipher-text. This would have mean that a deprecated accourt with an old nonce, would be able to spend any note owned by the account. modified our circuit to include the account nonce when encrypting notes.

#### Nonces not correctly set by the application, breaking privacy <u>https://medium.com/@jaosef/54dff729a24f</u> (Aztec 2.0 Pre-Launch Notes)

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# Zero-knowledge – Application (Zcash)

#### 4.2 ITM Attack: Defeating *zk-SNARKs*

We can think of this attack as a "defeat" of zero-knowledge mathematics only in practice, not in theory. Many qualifications are needed. We in no way "broke" the mathematics of *zk-SNARKs*, we are taking advantage of how *zk-SNARKs* are being used in higher level protocols, i.e. the Zcash Transaction Format Protocol and it's associated consensus rules.

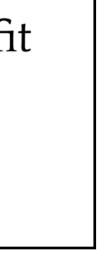
So *zk-SNARKs* are sound and we have not actually leaked **knowledge** directly from a **zero-knowledge proof**, that is mathematically impossible. We have leaked knowledge from how these proofs are used in the larger system called Zcash Protocol, itself an extension of Bitcoin Protocol which notoriously leaks metadata.

Correlations between (shielded) transactions leaking exploitable information

https://eprint.iacr.org/2020/627.pdf

Attacking Zcash Protocol For Fun And Profit Whitepaper Version 0.5

Duke Leto + The Hush Developers<sup>†</sup>





## Zero-knowledge – Prover (Plonkup)

🖵 dusk-ne	etwork / plonk	Public			
<> Code	• Issues 26	រ៉ៀ Pull requests 3	🖓 Discussions	Actions	Π Projects
	ি Merged xe	<b>ding scalars</b> evisalle merged 6 commi n 29 - Commits o commented on 14 Dec	ts into master from		ays ago es changed 12
	Add blir	nding scalars in round 1,	2 and 3 of the proof	f	
	8	moCello assigned xevis	alle on 14 Dec 2021		

Missing (randomized) blinding to hide private inputs – *potential* ZK loss https://github.com/dusk-network/plonk/pull/651





#### **DoS – Merkle tree**

#### **Bug: Merkle root position check**

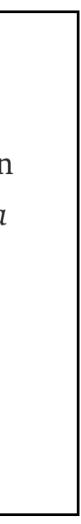
The rollup contains a "root" tree; a Merkle tree containing the past Merkle roots of the note tree (which contains all join-split "value" notes and user "account" notes).

As part of the root rollup circuit, the rollup provider must compute the new root of the note tree and insert it into the root tree. The *intended* position of the new leaf in the tree is directly adjacent to the rightmost non-zero leaf; i.e. the tree is initialized to all zero leaves, and then updated from left-to-right.

#### Incomplete tree constraints, leading to a freeze of the rollup validation https://medium.com/aztec-protocol/vulnerabilities-found-in-aztec-2-0-9b80c8bf416c

The bug was that our circuit did not actually constrain the position of the new leaf. In reality, the rollup provider could have inserted the new leaf at \*any\* position in the root tree. An adversary would have been able to insert a leaf at an arbitrary location in the root tree and not reveal the location (this location is not a public input).

If after such an insertion the adversary doesn't participate in future rollup creation, from that point on \*nobody else\* can create a valid rollup and the system is frozen and unable to process for any future transactions.





## **DoS / Completeness? – DSL / Signatures**

	ommented yesterday
crypto. EC_ORDER	signature.signature.verify() rejects signatures with an r, inverse s, or message (hash) greater than 2**251
	<b>ang/src/starkware/crypto/starkware/crypto/signature/signature.py</b> 99 to 201 in 4e23351
199	assert 1 <= r < 2 ** N_ELEMENT_BITS_ECDSA, "r = %s" % r
200	assert 1 <= w < 2 ** N_ELEMENT_BITS_ECDSA, "w = %s" % w
201	assert 0 <= msg_hash < 2 ** N_ELEMENT_BITS_ECDSA, "msg_hash = %s" % msg_hash
The second second	and of 00400 values thus smallshill to bit on invalid as an attact is of the ender of 00/400, 054)/0 - 0054
when ge enforces	a gap of ~2^196 values, thus a probability to hit an invalid r or s that is of the order of 2^(196-251)/2 = 2^54, nerating an ECDSA sig for some fixed message using a standard algorithm (rather than Cairo's sign(), which these constraints). ink of a specific attack scenario at the moment, but I would expect to find applications where either
when ge enforces I can't th	nerating an ECDSA sig for some fixed message using a standard algorithm (rather than Cairo's sign(), which these constraints).
when ge enforces I can't th 1. that	nerating an ECDSA sig for some fixed message using a standard algorithm (rather than Cairo's sign(), which these constraints). ink of a specific attack scenario at the moment, but I would expect to find applications where either

#### Valid signatures rejected, risk initially deemed negligible https://github.com/starkware-libs/cairo-lang/issues/39







# Other types of bugs

- **Crypto** issues such as:
  - Pedersen bases generation/uniqueness
  - Padding scheme in algebraic hashes and commitments
  - Non-conform implementations of crypto schemes (e.g. Poseidon algebra bugs)
  - Insufficient data being "Fiat-Shamir'd" from the transcript
- **Composability**: unsafe interactions between nested proof systems
- **Side channels**: Non-ct code, RAM leakage, speculative execution leaks



#### Conclusions

#### Why not be too scared?

- Robust code and frameworks (e.g. Rust projects such as arkworks and zkcrypto) DSLs (Cairo, Leo, etc.) make it easier to write safe code
- Relatively narrow attack surface in practice





#### Conclusions

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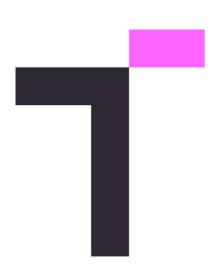
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- Relatively narrow attack surface in practice

#### **Why be scared?**

- Few people understand zkSNARKs, even fewer can find bugs
- Lack of tooling (wrt testing, fuzzing, verification)
- More ZKPs used => more \$\$\$ at stake => greater RoI for vuln researchers



## Thank you!



JP Aumasson @veorq

CSO @ taurushq.com

Thanks to Aleo, Protocol Labs, Kobi Gurkan, Adrian Hamelink, Lúcás Meier, Mathilde Raynal